Girl Scouts - North Carolina Coastal Pines

Camp Graham Confirmation

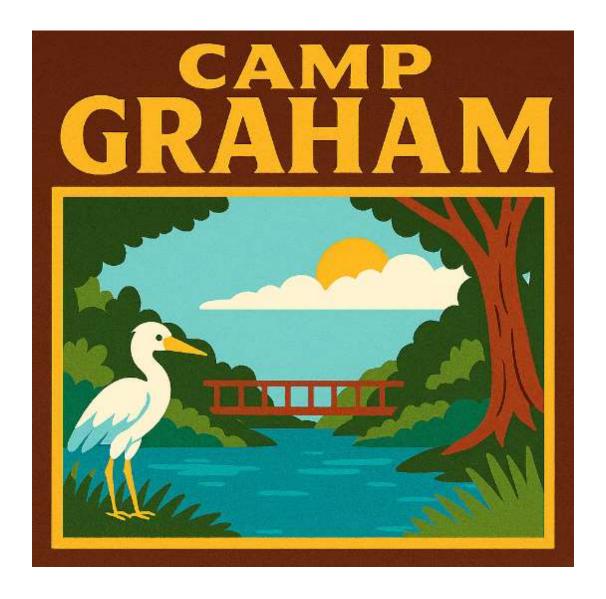


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General Information

Hello Campsite User-

We are excited to have you stay at one of our beautiful campsites. We hope you will enjoy your time at camp. This packet confirms your campsite reservation and provides important forms that are required for your reservation. Please review all of the information provided closely.

A few things to note:

- o Troop Leaders are required to submit a TP103 to their service unit manager and ensure all of the overnight adult chaperones have had a successful background check within four years. If you have any questions, please contact the Customer Care Center at helpdesk@nccoastalpines.org or call 800-284-4475 or 919-782-3021.
- o It is the responsibility of the adult responsible for the reservation to ensure that all Safety Activity Checkpoint guidelines are met. To review Safety Activity Checkpoints, visit www.nccoastalpines.org, forms section.
- o All user groups are to complete an activity usage form at least two weeks prior to the arrival date. The form can be found here.
- This form can also be used to request assistance in activity areas- swimming, boating, archery, axes, and Alpine Tower.
- Please know we cannot guarantee that assistance can be provided, and if no assistance can be found, you will receive a full refund for that activity area.
- o Each of our campsites has a Ranger; you will find their contact information below.
- o Connect with the Ranger regarding questions about the Campsite.

Ranger: Josh Galloway Cell Phone: 252-213-0230

Email:

CampGrahamRanger@nccoastalpines.org



Property Use Guidelines

General Compliance

All user groups must comply with the policies, procedures, and regulations established by Girl Scouts – North Carolina Coastal Pines for the use of council properties. The Lessee and/or Event Director is responsible for ensuring these regulations are followed. Non-compliance may result in loss of facility use, forfeiture of the security deposit, or financial penalties.

Each group will receive a site orientation that includes emergency procedures and safety regulations. This may be conducted by the Camp Ranger or another designated individual. All participants must be informed of the camp's policies, procedures, and regulations relevant to their activity and season.

Council Property Guidelines

Payment and Cancellation

- All reservation changes must be submitted in writing to: helpdesk@nccoastalpines.org.
- Reservations may be rescheduled if needed; however, multiple transfers may incur additional fees.
- If you are unable to use your reserved facilities, notify the council as early as possible to allow others the opportunity to use the space.
- Full refunds are available for cancellations made in writing at least two (2) months prior to the event start date.
- Cancellations made between two (2) months and thirty (30) days prior to the event start date will receive a 50% refund, or the full amount may be transferred to a new available date.
- No refunds or transfers will be issued for cancellations made less than thirty (30) days before the event.
- If the Council cancels an event or closes a camp due to extenuating circumstances, a full refund will be issued.
- Email all cancellation and refund requests to: <u>helpdesk@nccoastalpines.org</u>.
- No-shows will not receive refunds.
- Girl Scouts North Carolina Coastal Pines reserves the right to cancel reservations due to site maintenance, damage, or other concerns. A 100% refund will be issued in such cases.

Leadership Requirements

- Each group must have one adult/Event Director (age 21+) responsible for leadership, coordination with council staff, supervision, and adherence to all policies.
- Adults must be present on-site at all times.
- At least one adult must hold current First Aid and CPR certification.
- All medications must be securely stored away from youth.

- User groups are responsible for their own first aid and emergency care. Emergency services are available via 911.
- At Camp Mu-Sha-Ni, the AED is located in the Troop House.
- A minimum of two adults per unit and a ratio based on Girl Scout ages. Please check Safety Activity Checkpoints for more details.
- The responsible adult must remain on-site during the reservation and ensure all guidelines and Safety Activity Checkpoints are followed.
- This adult should maintain communication with the Camp Ranger before and during the stay to address plans, needs, or concerns.

Prohibited Items and Activities

- The following are not permitted on camp property: alcoholic beverages, illegal drugs, pets, fireworks, for-profit activities, personal motorized boats, ATVs, weapons, ammunition, or firearms.
- Tobacco use is prohibited on all Girl Scout properties.
- Personal sports equipment (e.g., archery gear, climbing gear, bats) may be used at the owner's risk. The council is not liable for loss, damage, or injury.

Behavior Expectations

- Practical jokes are discouraged; vandalism is strictly prohibited.
- Respect the rights of others on-site. Report any abuse to the Camp Ranger.
- All campers and staff must treat one another with respect. Inappropriate behavior will not be tolerated.
- Do not deface property or the environment. This includes cutting trees, carving, writing on buildings, or misusing fire extinguishers.
- Quiet hours are from 10:00 p.m. to 7:00 a.m. Please be considerate of others.

Arrival and Departure

- Check-in time for lodging is **2:00 p.m.** or later. Early arrivals require booking the previous night.
- Check-out time is **12:00 noon** or earlier. Late departures require booking an additional night.
- Day-use buildings (e.g., shelters, kitchens) may be reserved for half-day (4 hours) or full-day (8 hours) between 8:00 a.m. and 5:00 p.m. Groups must vacate by 5:00 p.m. on the final day.
- **Parking:** Unload vehicles in designated parking areas. Use provided wagons to transport gear. Do not drive through camp without Ranger approval due to underground infrastructure.
- Before departure, follow the Girl Scout motto: Leave the site cleaner than you found it.
- Complete the Check-Out List Report and ensure all adult leaders have reviewed and completed it.

Fires and Cooking

- Confirm with the Camp Ranger that no fire ban is in effect before starting any fire.
- Fires may only be built in designated fire rings and fireplaces.
- Firewood is provided by the camp.
- Douse ashes and burnt logs with water and leave them in the fire ring.
- Clean out fireplaces and place cold ashes in fire rings or ash cans.
- Candles, lanterns, and gas stoves may only be used in unit shelters or designated fire circles.
- Use clean, sanitized utensils and surfaces for food prep.
- Sanitize surfaces before and after use.
- Keep potentially hazardous foods out of the temperature danger zone (40°F–140°F).

Dishwashing Procedures

- Use kitchen sinks or provided buckets/pans. If unavailable, pour dishwater into mop sinks or toilets in units. Do not pour food or dishwater on the ground or into bathroom sinks.
- Scrape dishes and wipe with a napkin to remove food particles.
- Wash in 120°F water with detergent (no soap on cast iron).
- Rinse in clean, hot water.
- Sanitize by immersing in warm water with ½ cup Clorox per gallon for at least 2 minutes.
- Air dry all dishes and utensils.
- Dispose of cooking grease in a can. Once cool, place in the garbage.

Trash/Cleaning of Site

- Responsible campers leave a place better than they found it.
- Put other trash in other trashcans and place them at the back of the shelter to keep away from animals. Ashes go in ash cans. Garbage is to be placed in the commercial dumpster if available; otherwise, the Ranger will haul the garbage and recycling for you.
- At the conclusion of occupancy, the user group must leave all buildings, equipment, and grounds clean and litter-free. All kitchen equipment, including stoves, ovens, refrigerators, dishwashers, and freezer must be clean. All food must be removed.
- Refer to the Checkout list for more details.

Natural Hazards

- Watch the trails for exposed tree roots, slick rocks, and snakes. Wear shoes and socks at all times. Sandals or water shoes may be worn around the lake or pool—no flip-flops, clogs or sandals (no open-heel or toe shoes) on trails.
- Please stay on trails and running is allowed only in open grassy areas of camp.
- Camp is to be used by groups and individuals at their own risk. Camp is an outdoor environment with natural hazards (ice, snow, loss of electricity, storms, downed trees, bats, etc.) over which the Girl Scouts North Carolina Coastal Pines has no control.

Animals

- Mice, raccoons, snakes, skunks, ants, and crows love our food. Use the animal-proof containers and keep the doors shut in the unit shelters. Keep garbage bags in the cans and put in the shelter's room.
- Do NOT eat or keep food in tents or cabins as this invites animals and pests in the sleeping areas.
- Poisonous snakes should be reported immediately to the camp ranger. Watch woodpiles for black widow and brown recluse spiders. Participants move to a safe location away from the animal.
- No pets are allowed to accompany participants on camp property. Pets and animals brought for use in programs require prior written permission and show health and immunization records. (Please send information to helpdesk@nccoastalpines.org for review.)

Security/Safety

- The Ranger will drive around camp periodically to check on all campers.
- Always use the buddy system and supervise participants so they are safe.
- The council is not responsible for loss, damage, or injury to any personal property. The council reserves the right to search and seize anyone or anything when possession of illegal substances or weapons is suspected.

Property

- Any maintenance problems should be reported to the person in charge of the group who will report them to the Ranger.
- The user group will have the responsibility securing all licenses necessary for the operation of their program.
- All flammable liquids and power tools must have the necessary safety devices, be in good repair and operated only by those persons trained and experienced in their use. The maintenance buildings and equipment is off limits to children and adults.
- The user group shall not use or occupy the premises for any unlawful purpose and shall conform to and obey, in addition to Girl Scout regulations in said camp, all present laws and ordinances and all rules and regulations, requirements and orders of all governmental agencies respecting the use and occupation of these premises.
- User group shall permit Girl Scouts North Carolina Coastal Pines, their duly authorized agents, to enter upon said premises at all reasonable times to examine the condition of said premises.
- User group agrees that any fixture or any construction placed on premises shall remain on said property and shall become the property of owner. All construction must be approved by the council prior to construction.
- User agrees that the premises shall be occupied and maintained in compliance with all existing health regulations as may be issued by the County Health Department.

- User shall promptly pay any or all indebtedness which may arise from their use or occupancy of said premises and hereby indemnify the Girl Scouts North Carolina Coastal Pines from any and all expenses incurred by user in the use of said premises.
- User is responsible for any damages to property, persons, equipment or wildlife, willful or otherwise, that may occur out of use of said property. If damage is in excess of security deposit, user will be billed accordingly for repair costs and labor.

Emergency Care Personnel

- User groups are responsible for their own emergency and first aid care on Girl Scouts –
 North Carolina Coastal Pines Properties, which includes personnel, equipment, and supplies.
- Emergency transportation is available by telephoning 911 at the user group's expense. If 911 is called, please notify the Ranger immediately, as they can be of assistance.
- If a participant is injured and requires to be seen by a doctor, then an accident report form is filed out and sent to riskmanagement@nccoastalpines.org

Health Information

The user group, when staying one night or longer, must have on-site the following information on each participant:

- 1. Name and address of all participants
- 2. Emergency contact names and numbers
- 3. A listing of any person with known allergies or health conditions requiring treatment, restriction, or other accommodation while on site.
- 4. For minors without a parent on site, signed permission to seek emergency treatment or a signed religious waiver.

Vehicles in Camp

- Driving in camp permitted only for loading or unloading supplies or equipment or for transporting participants with special needs.
- Parking of cars and drop-off points vehicles must be parked in designated parking areas.
- No one is permitted to ride in the back of a truck, pick-up, camper, or trailer while in camp. Vehicles are loaded within the passenger seating limits established by the manufacturer and seat belts are worn. Terrain vehicles are not permitted on the property.
- Do not remove barriers and drive into the units or other off-limit areas like trails or service roads.
- Speed limit in camp is 10 mph. Observe all traffic signs, especially one-way road signs and children crossing signs. Drive slow as there may be children on the road and there are several locations with very steep drop offs.
- Pedestrian Traffic All campers must use the trails when possible. Watch for campers on the roads throughout property.



Camp Graham

334 Regional Water Ln, Henderson, NC 27537 Vance County

In an Emergency Call	911		
Maria Parham Health,	(252) 438-4143	Non-Emergency	(252) 438-6656
566 Ruin Creek Rd, Henderson, NC 27536		Fire Marshall	
Non-Emergency Sheriff's Office	(252) 738-2200	Vance County EMS	(252) 738-9010
GSNCCP Council Emergency Line	(919) 782-3021	Camp Ranger- Josh Galloway	(252) 213-0230

Emergency Procedures

IN ANY EMERGENCY	Call the Camp Ranger. If they are unavailable, please call the GSNCCP Council office. A
IIIIIII EMERGENOI	council incident report should be filled out and submitted for any emergency situation.
AED LOCATIONS	AEDs are located at the following locations:
AED ECCATIONS	Staff Office
	Waterfront
	Dining Hall
LIFE-THREATENING	Notify Camp Ranger, who will call the GSNCCP Council office, who will notify the Crisis
INJURY/ILLNESS	Team.
	- Remain Calm
	- Assess the Scene and Activate the EAP
	Make sure the scene is safe before helping
	 Send for help/alert the leadership team and call 911
	o Provide Care
	911 can help you with care. Have them on the phone as you care for the person
	while waiting for EMS Rescue unit will respond.
	- Someone should make sure the gate is open, meet EMS unit and show them where to
	go.
MINOR	Transport by car to the local hospital. First aider should go with the injured. If it is not
INJURY/ILLNESS	serious, call home to see what the parent wishes to do. Notify the Camp Ranger of the
ING CREAT RELIVES	incident.
LOST or MISSING	- Report any lost or missing persons immediately to the adult responsible.
PERSON	- After a thorough search of the unit and favorite place where the person might be, other
IERSON	adults are notified by word of mouth. The missing person's buddy is contacted to see if
	they know where the missing camper is located at night.
	- Alert the Ranger to the situation, so they can assist as needed.
	- Two adults stay with each unit and keep the camp program going as normally as
	possible.
	A search party is formed, leaving at least two adults to every unit. The approximately a search party is formed, leaving at least two adults to every unit.
	The search and rescue procedures are implemented
	- All other adults meet at the missing person's unit and begin searching for the person
	using the search and rescue procedures.
SEVERE WEATHER	Storm
	- Most storms can be waited out in the bathrooms, unit shelters, or cabins. Stay away
	from water/electrical fixtures.
	- Severe wind or tornadoes take special consideration. In these situations, campers will
	be evacuated to the designated property area (the Ranger will specify these). Often
	times, these are designated bathhouses on each property.
	 At night, campers get a jacket and flashlight.
	- Locations to stay in a storm: for cabin units- in the cabins or unit shelter, for tent units-
	in the unit shelter.
	- Always stay calm and eliminate the immediate danger.
	Lightning
	- Participants seek shelter during a lightning storm away from tall objects, lone trees,
	fences, metal objects, and open areas.

	- Do NOT use water, telephones, appliances, commodes or showers during an electrical
	storm. Stay away from electrical outlets and conductors.
	- If on a trail, get in the lightning position – squat on the balls of feet, arms around knees
	and head tucked. Separate the group into smaller groups about 50 feet apart.
	- In the units, move the participants to the storm locations as stated below.
	- Apply first aid and CPR if needed.
STORM LOCATIONS	For Severe Weather:
	- Holly Hill Bathhouse - Cloverfield Bathhouse
	- Dining Hall - Camp Office
	- Welcome Center - Staff House
INTRUDER ON	- All visitors and delivery/maintenance personnel not part of the user group are reported
CAMPSITE	immediately to the Ranger. This includes invited and uninvited guests.
	All intruders are treated as invited guests with a friendly attitude in
	determining their reason for being on the camp property.
	o All visitors and delivery/maintenance personnel are escorted while they are on
	camp property. Unwanted visitors are asked to leave and escorted off the
	property.
	- If an intruder is suspected of being on the camp property, the Ranger is notified:
	- The sheriff is notified if signs of an intruder are seen.
FIRE, GAS LEAK OR	Move the group away from dangerous area. Call 911. Notify the Camp Ranger. Camp Ranger
CHEMICAL SPILL	will call the GSNCCP Council Office, who will notify and Crisis Team.
	- Do not panic.
	- Block off area if it is safe to do so
ACTIVE THREAT	Run (Evacuate)- Hide (If Evacuation is Not Possible)- Fight (As a Last Resort)
	If there is an active threat you want to follow the RUN, HIDE, FIGHT theory. If possible, you
	want to evacuate the camp; if not possible hide. You can hide in a building that have locks
	(Welcome Center, Cloverfield and Holly Hill Bathhouses) or have members scatter to the
	woods.
	Call 911 and do not come out until a law enforcement officer comes to get you.
FIRE OR SMOKE	Move the group away from dangerous areas. Notify the Camp Ranger, they will call the
	GSNCCP Council Office, who will notify the Crisis Team.
	- Remain Calm, do not panic or shout.
	- Call 911
	- If you are indoors, get down low and crawl low to the exit. Feel the door for heat
	before you open it. Open slowly, if there is a lot of smoke or you can see the fire,
	close the door quickly and use a different exit.
	- If the fire is outdoors, like a forest fire, turn to the authorities and follow their instructions.
	- Know your evacuation plan- go out the main gate to Regional Water Lane.
	- Evacuate if the authorities tell you to do so.
WATER EMERGENCY	- If a person is suspected of drowning or near-drowning, a search and rescue must
WAIER EWERGENCE	be started immediately.
	Qualified lifeguards conduct a search in the water according to the
	American Red Cross procedures.
	o Other adults are sent to search other parts of the camp—infirmary, dining
	hall, unit, and bathrooms—if there is a possibility the person may have left
	the waterfront. Call necessary emergency personnel as needed - 911
	- Apply first aid and CPR as needed.
TO DEPONDED A	Apply first and and of it as needed.

TO REPORT life-threatening emergency or problem when on-site contacts are unreachable and it is after office hours or on weekends, call the council number and follow the voicemail instructions to reach the answering service. Your call will be handled immediately by the staff person on call. 919-782-3021

Directions to Hospital: Maria Parham Health, 566 Ruin Creek Rd, Henderson, NC 27536 (Approx. 15 min)

Get on I-85 S from NC-1371. Follow I-85 S to Ruin Creek Rd in Henderson. Take exit 212 from I-85 S (7mi.) Continue on Ruin Creek Rd to your destination.

If you send or take a child to the hospital, have someone call the parents to inform them of where the child is being taken. An Incident Report must be filled out for any trip to the doctor or hospital.

Camp Usage Checkout List

As part of Girl Scouts, we work to make a place better than when we found it. Please take time before you leave to ensure you have cleaned the area you have used.



For Lodging Areas

- ☐ Sleeping Buildings
 - o Free of trash
 - o All belongs cleaned out and nothing left behind
 - Cots are in the spots they belong (each tent should have four cots, and cabins vary)
 - o Mattresses have been whipped down with Clorox Wipes or bleach solution
 - Lying flat on the cot in each cabin or tent
 - o Cabin/Tent has been swept out
 - Doors and windows closed and locked
- □ Bathrooms
 - o showers are cleaned no soap and "things" left
 - o Toilets cleaned
 - Sink wiped down
 - Swept and it was really dirty hosed down
 - o Trash cans emptied.
- ☐ Shelters/Other Unit Areas
 - Fire rings and fireplaces are clean, and ashes are left in fire rings.
 - o The Shelter unit is swept and left neat and clean.
 - o All tables are clean; no spilled beverages, crumbs, or dyes are left on tables.
 - o Refrigerators are cleaned out.
- ☐ Borrowed equipment is clean and dry and has been returned to the Ranger.
- ☐ Trash is left in designated areas. It can be dumpsters or trash cans in the area.
- □ Concerns regarding the site were reported to Camp Ranger.

For Activity Areas

- ☐ All other buildings (Lodge, Craft Hut, Dining/Program) have been cleaned. Toilet buildings are swept, bathroom toilets cleaned, sinks wiped down and doors shut. Trash cans emptied.
- ☐ Program Areas:
 - Equipment used is cleaned and properly stored in the shed/rack/etc. it was in.
 - Shed relocked
 - o Completed area usage form to report any concerns
- \square Area cleaned of trash and all personal supplies collected.
- $\hfill\Box$ Please do not leave rocks, firewood, sticks, etc. in grass areas
- $\hfill\Box$ Concerns regarding activity areas reported to Camp Range



WE NEED YOUR HELP TO KEEP OUR CAMPS BEAUTIFUL!!

Camp Graham

Nestled along the scenic shores of Kerr Lake in Vance County, Camp Graham offers 155 acres of forest, peaceful lake coves, and open fields—an ideal setting for outdoor adventure and personal growth. Campers can enjoy a semi-private cove perfect for canoeing, kayaking, and sailing, while wide open spaces invite group games, exploration, and connection with nature.

With accommodation for up to 206 campers, including tent units, cabin units, a CIT hut, and a staff house, Camp Graham is designed to support both large and small groups. During the summer months, the camp comes alive with overnight programs that create unforgettable memories, build lifelong skills, and foster friendships that last a lifetime.

Whether you're paddling across the lake or hiking through the woods, Camp Graham is where adventure meets serenity.

Camp Graham at a Glance

	ents		sible		er		S	ties	9	lec.					Sleeping Arrangements					
Overnight Lodging Options	# of Cabins/Tents	Capacity	Disability Accessible	Full Kitchen	Outside Water	Showers	Flush Toilets	Port – A – Potties	Fire Circles	Shelter with elec.	A/C	Electricity	Heat	Heat	Heat	Heat	Closed	Cots w/Mattresses	Mattresses	Bunk Beds
Cardinal Cove Tents	4	16			х	х		х	х					Summer, Winter	х					
CIT Cabin	1	10				х	х		х			х		Summer, Winter	х		x			
Cloverfield Treehouses	6	36	х		х	х	х		х	X		x		Summer	x		x			
Holly Hill	7	48			х	х	х		х	х		х		Summer, Winter	х		X Cabins 1, 6, 7			
Infirmary	1	12			х	х	х				х	х	х	Summer			х			
Staff House	1	20		X	х	х	x		X		X	x	X	Summer		х				
Trailblazer	7	42			х	х	х		X	X		х		Summer, Winter	х					
Whippoorwill	10	40	х		х	х	х		x	X				Summer, Winter	x					
Welcome Center	1	12		х	х	х	х			х		х	х	Summer	X 2 beds		X 4 bunks			
Infirmary	N/A					х	х					х	X	Summer						

Camp Graham Lodging

Cardinal Cove: Platform Tents

Capacity: 16

Cardinal Cove is a cozy tent unit nestled between the infirmary and the swinging bridge, offering scenic views of Kerr Lake and the swimming and boating areas. The unit includes four platform tents, each with four cots and mattresses, arranged around a central fire circle for cooking and gathering. A picnic table is nearby for outdoor meals.



Outdoor showers are located close by. Portable toilets are available during the summer, and the main restrooms are a short walk away. During other seasons, campers use the restroom and shower facilities in the infirmary.

Note: Cardinal Cove is closed during the winter and summer seasons.



CIT Cabin

Capacity: 10

Located near the Dining Hall and surrounded by trees, the CIT Cabin offers shade, privacy, and a peaceful setting for small groups and leadership outings. It features bunk beds with mattresses and sleeping areas at each end of the cabin. A central bathroom with a shower and toilet adds convenience.

Behind the cabin, a fire ring and benches provide the perfect spot for campfire cooking and s'mores. Renovated in 2021, the cabin now includes heating and air conditioning for year-round comfort during open seasons.

Note: The CIT Cabin is closed during the winter and summer seasons.

Cloverfield Treehouses

Capacity: 36 in cabins (plus 8 in platform tents)

The Cloverfield Treehouse Unit features six elevated cabins, each named after a native North Carolina tree. Each cabin sleeps six and includes bunk beds, cots with mattresses, a bench, and a ceiling fan. The central Brightleaf Program Shelter offers electricity, tables, chairs, a refrigerator, and fans.



Outdoor amenities include picnic tables, grills, and a fire circle. Beneath the shelter is a shower house with four warm-water stalls and handwashing sinks. While the cabins are not heated, the bathrooms are. The unit is ADA-compliant with a wheelchair ramp and lift.

Note: Closed during summer; available in spring and fall.



Holly Hill

Capacity: 48

Holly Hill is a wooded unit near Kerr Lake with seven cabins, all equipped with electricity and ceiling fans. Cabins 1, 6, and 7 sleep eight (bunks and cots), while Cabins 2–5 sleep six (cots only). The unit shelter includes tables, chairs, electricity, fans, a refrigerator, an indoor/outdoor fireplace, and a patio.

Campers can enjoy two fire circles for cooking or campfires. The bathhouse features three toilets, three showers, and a separate ADA-compliant bathroom with a shower.

Note: Closed in winter and summer; available in spring and fall.

Infirmary

Capacity: 12

Renovated in 2022, the Infirmary includes two large rooms and a small gathering area. It offers six sets of bunk beds, accommodating up to 12 campers. The building is fully heated and air-conditioned and includes an on-site restroom with a shower.



Note: Closed during the winter and summer seasons.



Staff House

Capacity: 20

Located next to the summer office on the main camp road, the Staff House offers a lake view from the front yard and a welcoming indoor space. It features an open room with a fireplace, tables, chairs, couches, a large TV, and a DVD player. Mattresses are stored in a closet and can be used on the floor for

sleeping.

The cabin includes a bathroom with a toilet, shower, and sink. The fully equipped kitchen has pots, pans, dishes, utensils, a refrigerator, microwave, stove, dishwasher, and dishwashing sink. Heated for comfort, the fireplace adds extra warmth during colder months. Outside, guests can enjoy a fire circle and picnic tables.

Note: Closed during the summer season.

Trailblazer

Capacity: 42

Nestled among the trees near main camp, Trailblazer offers both privacy and convenience. The unit includes seven cabins, each with six cots and mattresses, electricity, and ceiling fans. Cabins are arranged in a circle around the unit shelter, which features electricity, tables, chairs, indoor and outdoor fireplaces, a refrigerator, and a patio.



Nearby amenities include an open-air shower house with four stalls, a multi-person sink, and a dishwashing sink. The toilet house includes four toilets and a handwashing sink. Two fire circles and picnic tables are available for cooking and gatherings. A large grassy field provides space for games and activities.

Note: Closed during the winter and summer seasons.

Welcome Center



Capacity: 12

Located at the entrance of camp, the Welcome Center is a cozy retreat ideal for small troops. With a capacity of 12 campers, it features three bedrooms with a mix of bunk and single beds, offering flexible sleeping arrangements for both youth and adults.

The full kitchen and gathering area make it a perfect spot for weekend fun, shared meals, and troop bonding. Equipped with heating and air conditioning, the Welcome Center provides year-round comfort in a convenient location.

Note: Closed during the summer season.

Whippoorwill

Capacity: 40

Located in the heart of camp with views of all major buildings, Whippoorwill is an ADA-accessible unit featuring ten platform tents, each with four cots and mattresses. The unit shelter includes electricity, tables, chairs, fans, indoor/outdoor fireplaces, a patio, and a refrigerator.

Behind the shelter is an open-air shower house with four showers, a multi-faucet sink, and a

dishwashing sink. The nearby toilet house includes four flush toilets, with one tent, toilet, and shower, ADA-accessible.

Note: Closed during the winter and summer seasons.

Camp Graham General Usage Areas

Rentable Program/Activity Areas

Archery Range



Nestled between Cloverfield and Trailblazer Units, our Archery Range invites you to channel your inner Katniss or Robin Hood! With four targets and a variety of compound and recurve bows for both youth and adults (left- and right-handed), it's the perfect place to learn or sharpen your aim.

Certified instructors or USA Archery Level 1+ leaders are required. Reserve by the hour or for a full day of fun!



Axe Range



New in 2023! Step into the thrill of axe throwing at our four-lane Axe Range, located just steps from the Archery Range. Whether

you're a beginner or a seasoned thrower, this exciting activity is a hit with all ages.

A GSNCCP Axe Facilitator certification is required, or request a certified facilitator to guide your group. Available in time blocks or full-day rentals.

Commercial Kitchen

Planning a feast or cooking for a crowd? Our fully equipped commercial kitchen is ready for your culinary creativity.

Groups must provide NC ServSafe, NC Food Handler, or commercial kitchen training certification.

Note: Closed in winter and summer seasons.

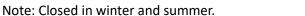




Dining Hall

With space for up to 100 guests, the Dining Hall is the heart of camp gatherings. Ideal for camper check-ins, group meals, or indoor activities, it's a welcoming space for connection and community.

Restrooms are conveniently located just outside.







Sirius Astronomy Hut

Gaze into the cosmos at the Sirius Astronomy Hub, a stargazer's dream equipped with telescopes, binoculars, star finders, and hands-on activities.

Before exploring the night sky, be sure to watch the orientation video—telescope setup takes about 30 minutes.

Dedicated to Margaret "Peggy" Pickard Sirius, whose legacy shines as brightly as the stars.

Waterfront on Kerr Lake

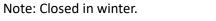
Dive into adventure at our semi-private cove on Kerr Lake! Enjoy boating,



swimming, fishing, or simply relaxing on the H-dock.

Certified supervision is required—GSNCCP watercraft training or lifeguarding—or request a certified guide.

At the tip of the waterfront, gather around the fire circle for magical campfire moments under the stars.



Only Girl Scouts – North Carolina Coastal Pines boats may be launched.





Program/Activity Areas included in Rentals

Amphitheater

Tucked just behind the main office and steps from the Outdoor Shelter, the Amphitheater is your stage for unforgettable moments. With log seating for up to 150 guests, a powered stage, and a nearby open field perfect for stargazing, it's the ideal spot for talent shows, songs, skits, and celebrations under the stars.





Gaga Ball Pit

Ready to bounce, dodge, and laugh? The Gaga Ball Pit is a high-energy, fast-paced game that's fun for all ages—a gentler twist on dodgeball played in an octagonal pit. Located next to the Tie Dye Shelter in the main field, it's a favorite for campers who love friendly competition and nonstop action.

Swinging Bridge

At the far end of our semi-private cove, the Swinging Bridge connects Kay McGavran to the rest of camp. It's not just a bridge—it's a scenic walkway with breathtaking views of the cove and lake. A perfect spot for reflection, photos, or a peaceful pause during your adventure.



Tie Dye Shelter

Let your creativity run wild at the Tie Dye Shelter, located on the big field behind the Amphitheater. This open-air space is perfect for arts and crafts, especially the messy kind! With a gravel floor, nearby water spigot, and electricity, cleanup is a breeze—so go ahead and get colorful!

Trails

Explore the natural beauty of camp on our clearly marked trails that wind through the property. Whether you're up for a short stroll or a longer hike, you can choose one or combine several trails to create your own outdoor adventure. Every path offers something new to discover!

Activities at Camp Graham

Activity	Description	Fee	Equipment provided	Equipment needed	Certification required	Part of all-camp rental when certifications meet	
Archery	Shooting sport	Yes	Targets, bows & arrows	First Aid kit	Minimum of Level 1 Archery Certification	Yes	
Axe Range	Shooting sport	Yes	Tomahawks & Axes	First Aid kit	Axe Certification	Yes	
Canoe	Canoeing on the lake	Yes	Canoe, PDF, & Paddles	First Aid kit	Watercraft Completion- Canoe	Yes	
Dock or Boat Fishing	Fishing from the docks, a boat, or in water above the knees.	No	Cane Poles, available on request	Bait & First Aid kit	Small Craft Certification or Lifeguard	Yes	
Kayak	Kayaking on the lake	Yes	Kayak, PFD, & paddle	First Aid kit	Watercraft Completion- Kayak	Yes	
Sailboat	Sunfish sailboats on the lake	Yes	Sailboat & PFD	First Aid kit	Watercraft Completion- Sailing	Yes	
Shore Fishing	Fishing from the shore or in water below knees.	No	Cane Poles, available on request	Bait & First Aid kit	Lifeguard, Basic Water Rescue	Yes	
Star Hut	Astronomy	No	Telescope and Star Gazing	First Aid kit	None	Yes	
SUP	Stand-up paddleboarding on the lake	Yes	SUP, PFD, & Paddle	First Aid kit	Watercraft Completion- SUP	Yes	
Waterfront Swimming	Swimming in the lake	Yes	Guard tube & PFDs if wanted	First Aid kit	Waterfront Lifeguard Certification	Yes	

^{*}Prior to planning an activity, always check the most current version of Safety Activity Checkpoints as they are reviewed and updated yearly.

Map of Camp Graham

